



ELUCIDIAN STARSTRIDERS: UPDATE LOG

Rules will be periodically updated to maintain fair balance and interact more smoothly with the game. Rules changes will be updated directly into online documents and then listed below. Any minor changes to standardise wording that don't have any practical impact on the rule will be updated directly into online documents but not be listed here.

ERRATA

UPDATE 1.2

This section collects amendments to the rules. Amended text for clarification and edits are shown in **blue**, while amended text for balance updates are shown in **magenta**.

ELUCIA VHANE OPERATIVE, MERCILESS RULE

Relevant part changed to read:

'[...] if the weapon already has that weapon rule, it has the Ceaseless weapon rule instead of **Balanced**.'

VOIDMASTER OPERATIVE, DISCIPLINARIAN RULE

Relevant part changed to read:

'[...] if the weapon already has that weapon rule, it has the Ceaseless weapon rule instead of **Balanced**.'

VOIDMASTER OPERATIVE, UNCOMPROMISING FIRE ACTION

Condition changed to read:

'This operative cannot perform this action while it has a Conceal order, **or while within control range of an enemy operative or during an activation in which it performed the Shoot action (or vice versa).**'

VOIDMASTER & ELUCIA VHANE OPERATIVES, DISCIPLINARIAN & MERCILESS RULES RESPECTIVELY

Relevant part changed to read:

'[...] if the weapon already has that weapon rule, it has the Ceaseless weapon rule **instead.**'

REJUVENAT ADEPT OPERATIVE, MEDIC! RULE

Changed to read:

'The first time during each turning point that another friendly **ELUCIDIAN STARSTRIDER** operative would be **incapacitated** while visible to and within 3" of this operative, you can use this rule, providing neither this nor that operative is within control range of an enemy operative. If you do, that friendly operative isn't incapacitated, has 3 wounds remaining **and cannot be incapacitated for the remainder of the action. After that action, that friendly operative can then** immediately perform a free **Dash** action, but must end that move within this operative's control range. If this rule was used during that friendly operative's activation, that activation ends. You cannot use this rule if this operative is incapacitated, **or if it's a Shoot action and this operative would be a primary or secondary target.**'

PREVIOUS ERRATAS

ELUCIDIAN STARSTRIDER OPERATIVES

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Elucia Vhane is a scion of a noble mercantile dynasty. Leaving behind her family's operations in the galactic north, Vhane led her Elucidian Starstriders to the Eastern Fringe. Alongside her esoteric crew, the bold Rogue Trader seeks to eclipse the rich history of her ancestors with her own rise to glory – or die trying.

ELUCIA VHANE

Once master of the *New Dawn*, the Rogue Trader Elucia Vhane comes from an ancient dynasty. Her familial training honed her innate leadership and she wields her cane-rapier, *Blur*, as a master-duellist. Ever does she keep an eye out for foes via a multi-spectral auspicator.

CANID

Countless strains of Canid are bred or vat-grown to fulfil hunting, attack or intimidation roles, and many Rogue Traders appreciate the combination of loyalty and aggression. Elucia Vhane named her beast *Aximillion*, and her Voidsmen-at-Arms train it as guardian and companion.

DEATH CULT EXECUTIONER

For a Death Cult Executioner, the act of living is a blasphemy only balanced by the tally of souls they reap. They deliver death up close and master numerous combat styles. A follower of Vhane, the Death Cult Executioner *Knosso Prond* has vowed to kill a thousand different xenos.

LECTRO-MAESTER

Harbouring a connection to the Motive Force, these Tech-Priests are followers of the Cult Mechanicus, able to generate a protective voltagheist field from the mechanism on their back. *Lectro-Maester Larsen van der Grauss* joined Vhane's explorations for the chance of esoteric discoveries.

REJUVENAT ADEPT

These operatives are masters of healing and longevity. They provide pain-numbing agents and emergency surgery, even in the most horrific of environments. *Rejuvenat Adept Sanistasia Minst* took up with the Starstriders in her obsessive search for a panacea.





VOIDMASTER

Voidmasters lead squads of naval soldiery. Barking commands to ensure fire discipline, their adherence to Naval codes is unwavering. Voidmaster Nitsch and his squad were seconded to Vhane from the warship Vengeance, and his bravery under fire is legendary.

VOIDSMAN

Voidsmen commonly serve on warships, slaying any who threaten their vessel or its crew. Girded in baroque armour, they keep enemies at bay with las-fire. Among Voidmaster Nitsch's squad, the veteran Stromian Grell bears a rotor cannon by right of his consistent fire patterns.

'A ROGUE TRADER IS A PIONEER WHO MUST ROAM THE FRONTIER, WHO MUST STRIDE THE FAR EDGES OF THE GALAXY WITHOUT FEAR. I'M LOOKING FOR CREW BRAVE ENOUGH TO JOIN ME. HAVEN'T YOU EVER WONDERED WHAT'S OUT THERE IN THE DARKNESS?'

- Elucia Vhane, Rogue Trader

ELUCIDIAN STARSTRIDERS KILL TEAM

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ELUCIDIAN STARSTRIDERS » KILL TEAM SELECTION



Below you will find a list of the operatives that make up an **ELUCIDIAN STARSTRIDER** kill team, including, where relevant, any weapons specified for that operative.

Note that you don't select your operatives from a list. This kill team's operatives are specified.

OPERATIVES

» Every **ELUCIDIAN STARSTRIDER** operative in the following list:

- 1 **ELUCIA VHANE**
- 1 **CANID**
- 1 **DEATH CULT EXECUTIONER**
- 1 **LECTRO-MAESTER**
- 1 **REJUVENAT ADEPT**
- 1 **VOIDMASTER**
- 3 **VOIDSMAN** with lasgun and gun butt
- 1 **VOIDSMAN** with rotor cannon and gun butt

ARCHETYPES



RECON



SECURITY

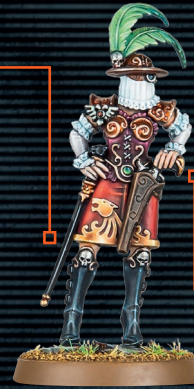
Archetypes are used in certain mission packs, e.g. Approved Ops. The game sequence will specify how.

**'THERE IS NOWHERE WE CANNOT TRAVEL,
NOTHING WE CANNOT ACCOMPLISH.
ONCE YOU HAVE JOINED THE ELUCIDIAN
STARSTRIDERS YOU HAVE JOINED THE
COMPANY OF EXCELLENCE.'**

- Elucia Vhane, Rogue Trader

ELUCIA VHANE

Monomolecular
cane-rapier



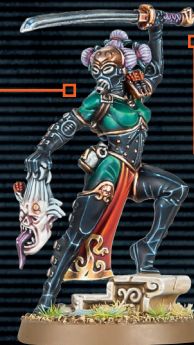
Heirloom
relic pistol

CANID



DEATH CULT EXECUTIONER

Dartmask



Power weapon

LECTRO-MAESTER

Voltaic pistol



REJUVENAT ADEPT

Scalpel claw



Laspistol

VOIDMASTER

Relic laspistol



Artificer shotgun

VOIDSMAN

Lasgun



Rotor cannon

